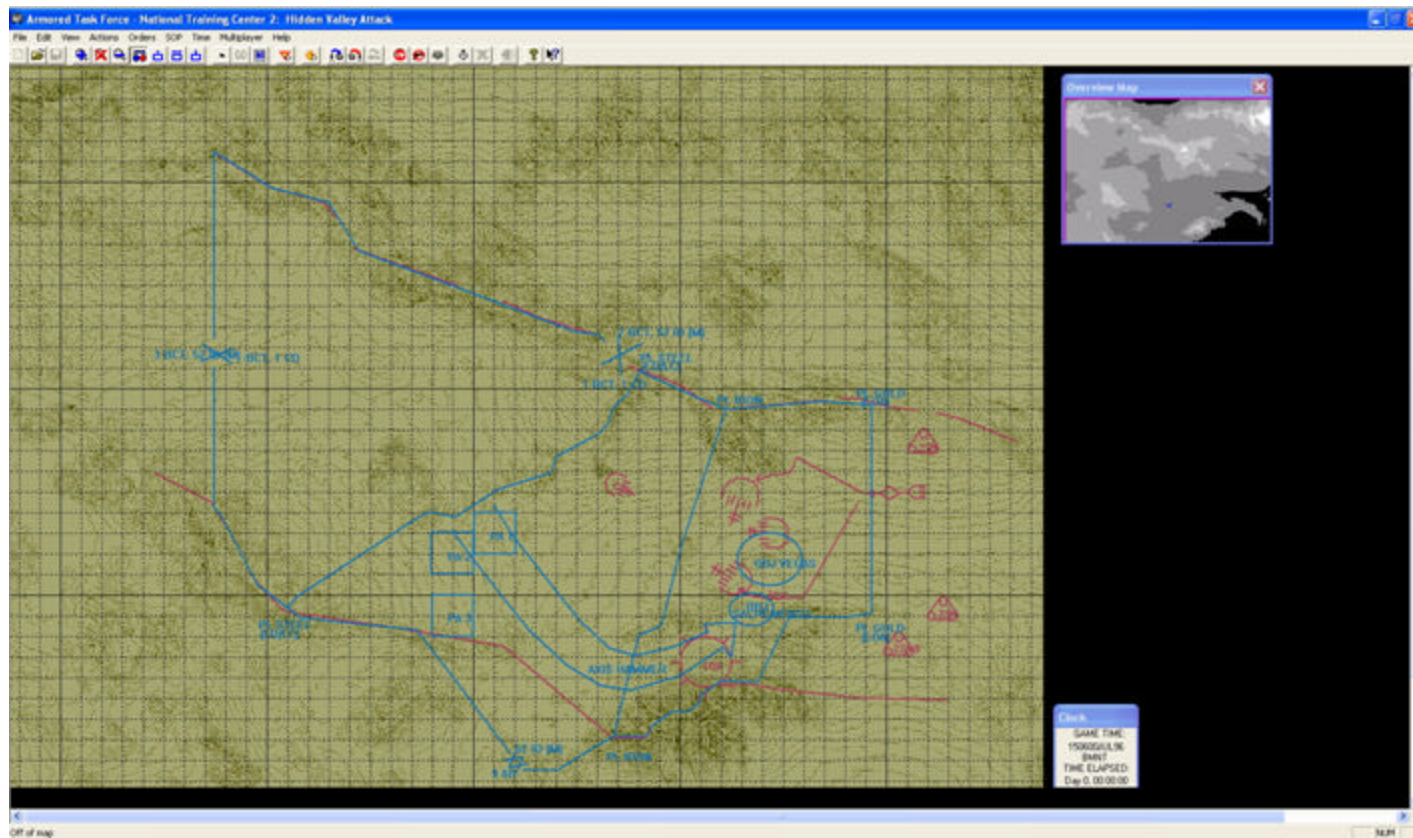


## AAR - National Training Center (Mission 2): Hidden Valley Attack

*Scenario from ARMORED TASK FORCE*

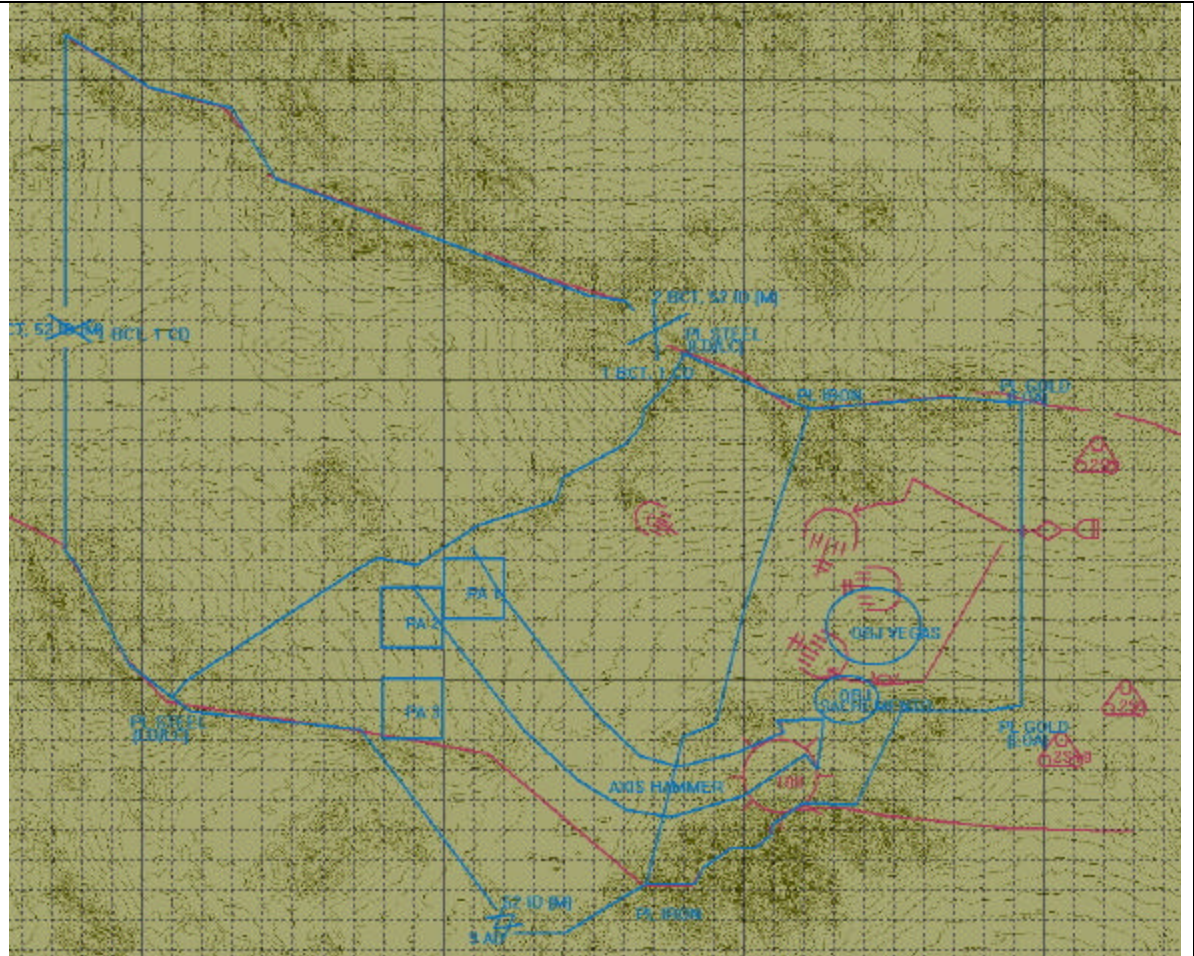


written by Maj P Proctor

*One point to note with this is the difference with the AAR's enemy SITTMP vs the SITTMP as per the ATF, v108's enemy SITTMP shown opposite.*

*There are variances between the enemy's positioning in the original AAR vs the later version of the scenario.*

*This will have some modifications on how the scenario will play out.*



## National Training Center (Mission 2): Hidden Valley Attack

**YOU ARE THE COMMANDER OF TEAM D / 2-5 CAV, ATTACHED TO TF 2-8 CAV (STALLIONS) FOR NATIONAL TRAINING CENTER ROTATION 06-96. THE FOLLOWING ARE EXCERPTS FROM YOUR BATTALION TASK FORCE'S OPERATIONS ORDER TO CONDUCT AN ATTACK IN THE CENTRAL CORRIDOR.**

OPORD 96-15?

2-8 CAV (STALLIONS)

### 1. SITUATION:

#### A. ENEMY FORCES:

1. Due to recent losses, the Krasnovians have been forced to transition to the defense across the corps sector. They are currently digging in and building obstacles in anticipation of a coalition attack.?
2. 1 BCT faces the 32nd GMRR (Guard Motorized Rifle Regiment). The enemy's mission is to defend NET 150600JUL96 to prevent penetration of the regimental rear boundary and destroy the 1 BCT, 1 CD. This regiment is currently at 33% strength, having consolidated its remaining maneuver combat power under the flag of the 3rd MRB (Motorized Rifle Battalion). The enemy is currently positioned with three MRC's (Motorized Rifle Companies) abreast in the central corridor behind PL IRON. An infantry strongpoint also secures the HIDDEN VALLEY to prevent envelopment of the MRR. The enemy's artillery and mortars have been largely untouched. Expect him to have 2 BN's of 2S-19 (152mm, SP), 1 BN of 2S1's (122mm, SP), and a battery of 6 2B11 mortars (120mm, SP).?
3. Along our axis of advance, through the HIDDEN VALLEY, a dismounted infantry company (TF RAMPAGE) will defend with multiple dismounted strong points armed with AT -5's and RPG -7's in keyhole ambush positions between PL IRON and OBJ SACRAMENTO. Expect approximately 100 dismounts to be securing this position. Also expect point obstacles along AXIS HAMMER to OBJ SACRAMENTO. ?
4. The most likely course of action is that the enemy will defend in strong points and attempt to attrit the task force as it attacks along its axis to secure OBJ VEGAS.

#### B. FRIENDLY FORCES:

1. Higher Mission 1 BCT, 1 CAV attacks NET 150600JUL03 to seize OBJ WASHINGTON <not shown> in order to defeat the 32nd GMRR and reestablish the INTERNATIONAL BORDER.?
2. To our left, TF 2-5 CAV attacks on AXIS ANVIL <not shown> as the initial main effort to establish SBF 1 <not shown> and prevent the enemy from repositioning to reinforce vic OBJ VEGAS.



To our right, 9 AD attacks as the initial Corps main effort to seize the key pass through the SODA MOUNTAINS vic OBJ LONDON <not shown>.

To our rear the, 3 BCT, 52nd ID follows 1 BCT, 1 CAV and, on order, attacks as the main effort to seize OBJ WASHINGTON <not shown> in order to defeat the 32nd GMRR and reestablish the INTERNATIONAL BORDER.

#### C. WEATHER:

1. Winds are expected to be out of the west at approximately 5 miles per hour?
2. The hours of daylight are as follows. Before morning nautical twilight (BMNT) will begin at 0519. Sunrise will be at 0617. Sunset will be at 1847. Early evening nautical twilight (EENT) will end at 1954. Moonrise on the evening of 14JUL02 is at 1810. Moonset is at 0500. Illumination will be at 90%, which will strongly favor the Krasnovians, who have a distinct disadvantage in night vision devices.

#### 2. MISSION.

TF 2-8 CAV, 1 BCT, 1 CAV attacks along AXIS HAMMER NET 160600JUL03 to seize OBJ VEGAS, destroy the 32nd GMRR, and reestablish the INTERNATIONAL BORDER.

#### 3. EXECUTION:

##### A. COMMANDER'S INTENT.

1. Key Tasks:
  - a. Clear enemy dismounts vic HIDDEN VALLEY along AXIS HAMMER.?
  - b. Secure OBJ SACRAMENTO.?
  - c. Seize OBJ VEGAS?
  - d. Destroy the 32nd GMRR, and reestablish the INTERNATIONAL BORDER.

##### 2. Endstate.

TF 2-8 CAV positioned in hasty defensive positions vic OBJ VEGAS, postured to continue the offensive into KRASNOVIA.

##### B. CONCEPT OF THE OPERATION.

##### 1. Maneuver.

This operation will be conducted in 3 phases.

##### a. Phase One.

This phase begins at 150600JUL03. TM D / 2-5 CAV attacks along AXIS HAMMER to destroy dismounted strong points, breach point obstacles, and seize OBJ SACRAMENTO. This phase ends with TM D in hasty defensive position vic OBJ SACRAMENTO.?

##### b. Phase Two.

This phase begins with TM D / 2-5 CAV in hasty defensive position vic OBJ SACRAMENTO. TM A / 2-5 attacks along AXIS HAMMER, passes through TM D / 2-5 CAV, and attacks to seize OBJ VEGAS. TM B / 2-8 CAV follows TM A / 2-5 CAV along AXIS HAMMER and, o/o (on order) attacks to seize OBJ VEGAS. This phase ends with TM A / 2-5 CAV and TM B / 2-8 CAV in hasty defensive positions vic OBJ VEGAS.?

c. Phase Three.

This phase begins with TM A / 2-5 CAV and TM B / 2-8 CAV in hasty defensive positions vic OBJ VEGAS. o/o (on order) TF 2-8 CAV continues the attack eastward into KRASNOVIA.

2. Fires.

- a. The mortar platoon (120mm, SP) is OPCON (Operational Control) for movement to TM D / 2-5 CAV. During all phases, TM D has mortar POF (priority of fires).?
- b. TF 2-5 CAV is the initial brigade main effort. When they occupy SBF 1 <not shown>, about the time that TM D has secured OBJ SACRAMENTO (end of Phase I), TF 2-8 CAV becomes the priority of fire for artillery (1-82 FA, 155mm, SP). At that time, Task Force priority of fires is to TM A / 2-5 CAV.

3. Tasks to Subordinate Units.

See Appendix C for Task Organization.

a. TM D / 2-5 CAV.

1. Attack at 150600JUL02 along AXIS HAMMER.?
2. Destroy enemy dismounts in strongpoints vic HIDDEN VALLEY.?
3. Breach point obstacles along AXIS HAMMER vic HIDDEN VALLEY. ? 4. Seize OBJ SACRAMENTO

b. TM A / 2-5 CAV.

1. Attack along AXIS HAMMER when TM D has seized OBJ SACRAMENTO.?
2. Conduct an FPOL (forward passage of lines) through Team D, vic OBJ SACRAMENTO.?
3. Seize OBJ VEGAS.

c. TM B / 2-8 CAV

1. Follow TM A along AXIS HAMMER.?
2. BPT (be prepared to) conduct an FPOL (forward passage of lines) through Team D, vic OBJ SACRAMENTO.?
3. BPT (be prepared to) seize OBJ VEGAS.

4. Coordinating instructions.

- a. Prior to 150600JUL03, the limit of advance for recon elements is PL IRON. This applies only to brigade COLT's and Task Force Scouts. The limit of advance for all other elements prior to LD is PL STEEL, the LD/LC.?
- b. PIR

<paragraph omitted>

4. SERVICE SUPPORT.

There will no resupply of any class of supply until mission completion.

5. COMMAND AND SIGNAL.

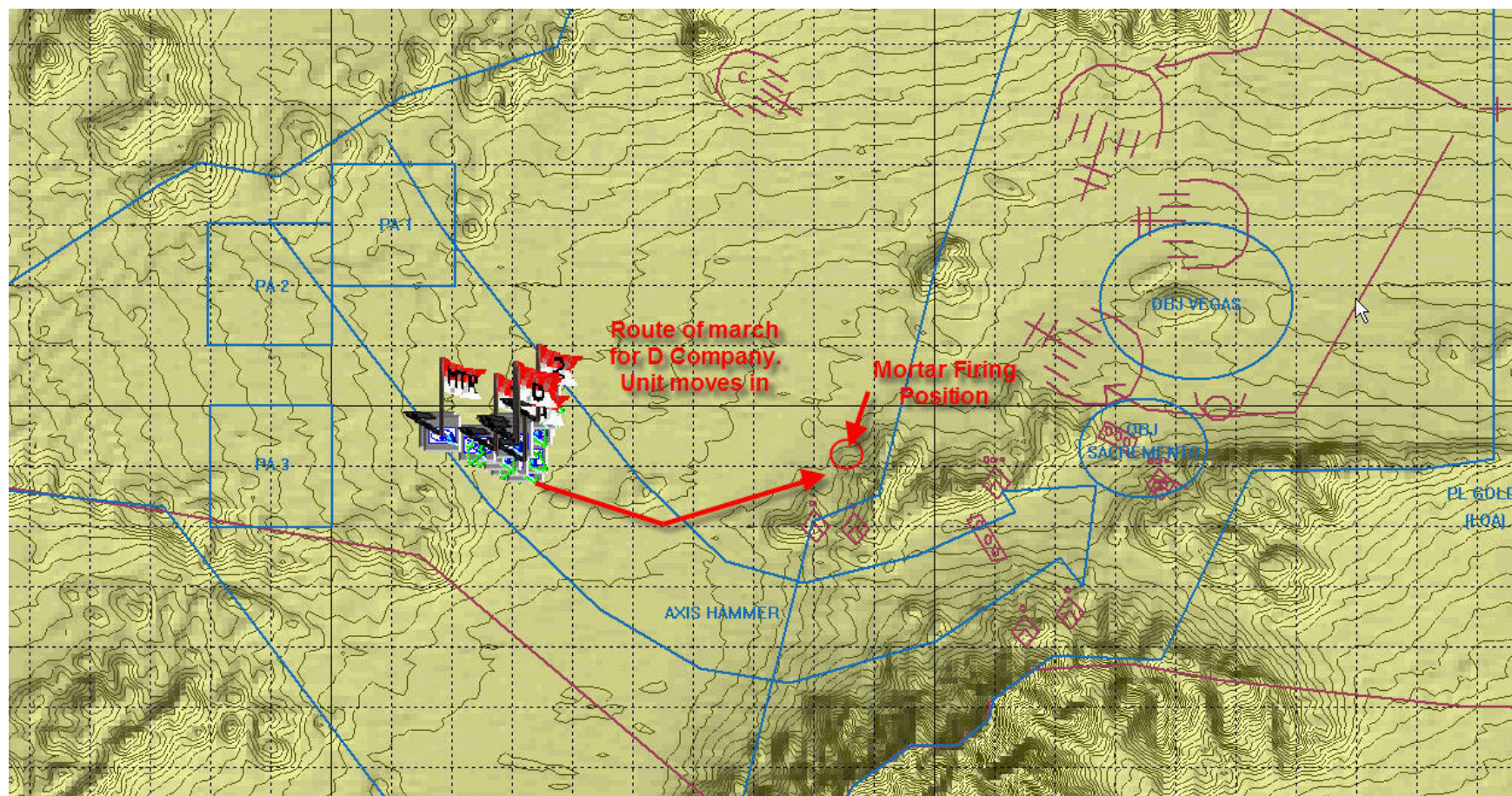
A. Succession of command is per SOP? B. Current SOI is in effect.

## Phase 1: Move in zone to the Assault Position

Our first objective, shown below, is to establish an assault position from which we can establish a mortar firing position and from where we can dismount from our infantry fighting vehicles (IFVs).





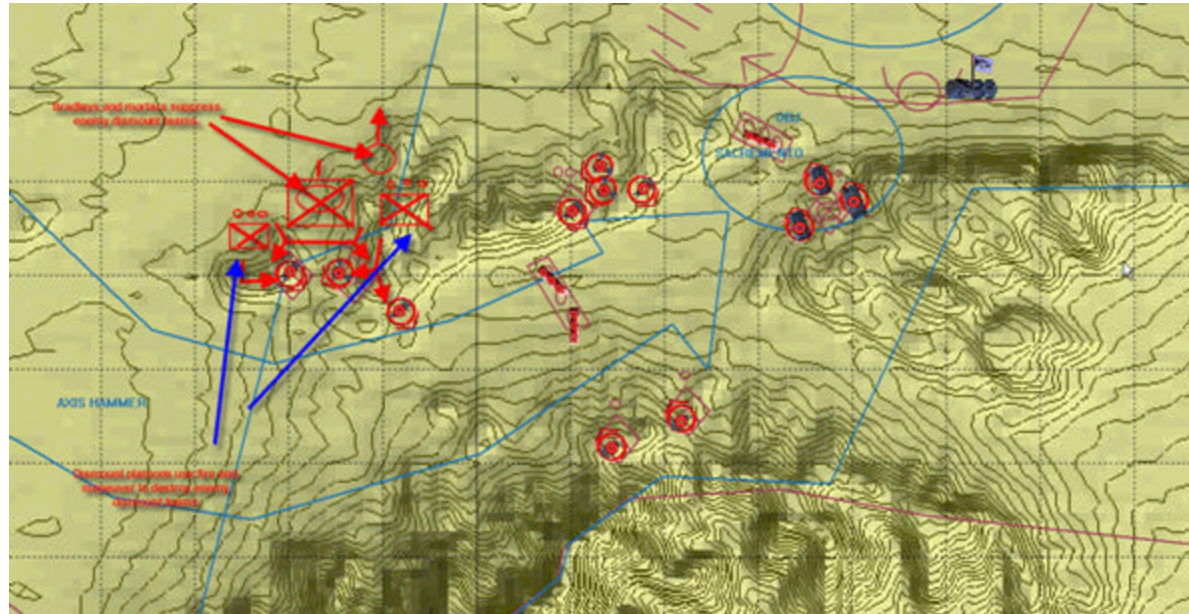




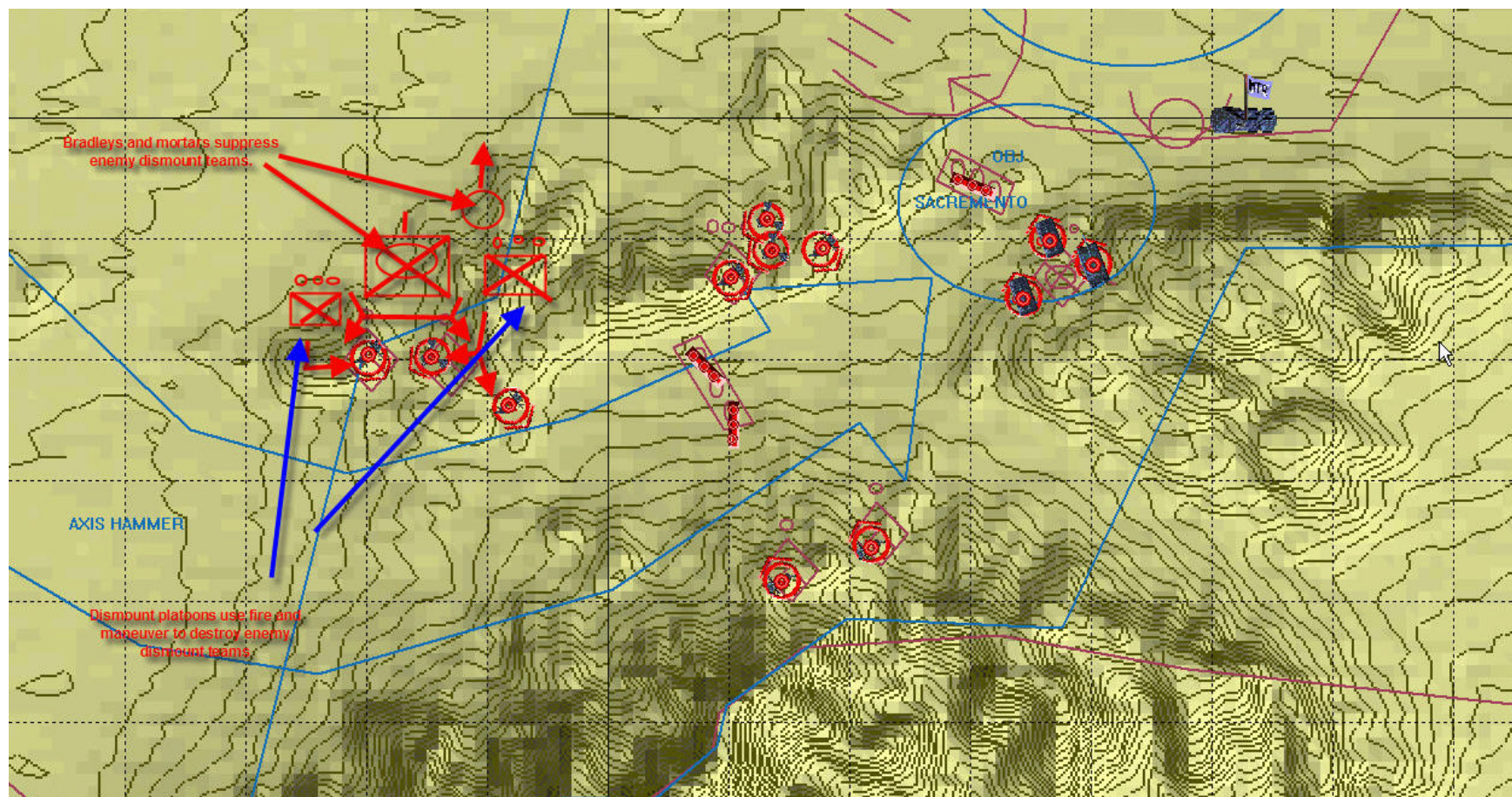
## Phase 2: Destroy forward anti-tank position

Next, the objective should be to destroy the templated dismounted enemy AT sections over-looking the entrance to the valley. Your task is to clear the enemy forces along AXIS HAMMER in order to give the task force freedom of maneuver to out-flank the enemy main battle area defensive positions to the north. You must destroy these positions in order to accomplish your mission.

As shown above, use Bradleys and mortars to suppress enemy dismount teams before engaging them.



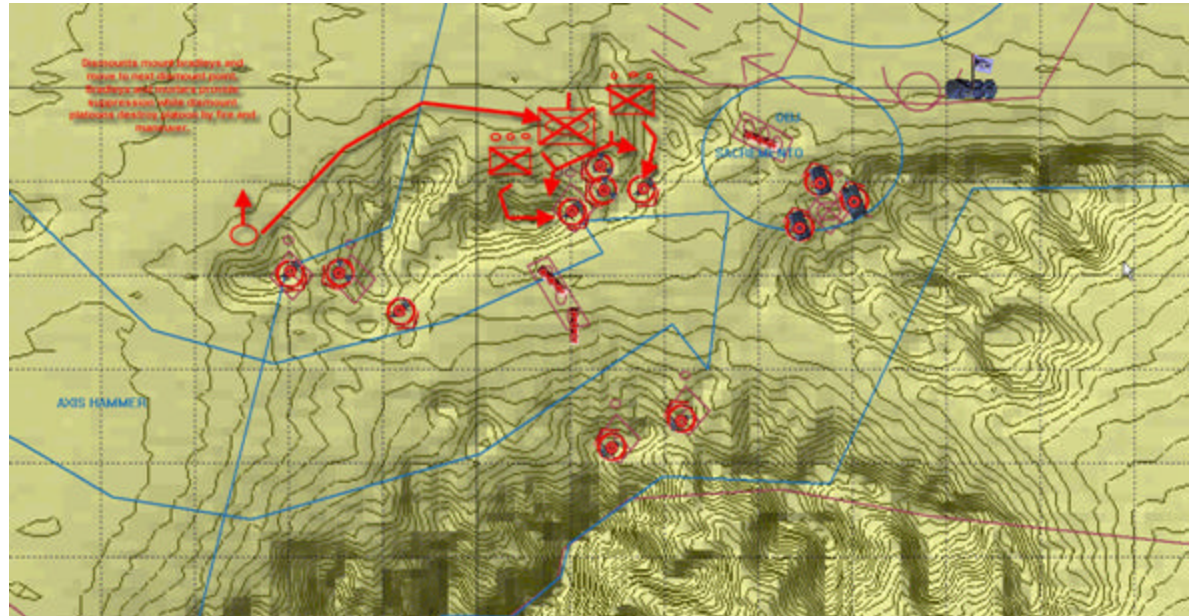




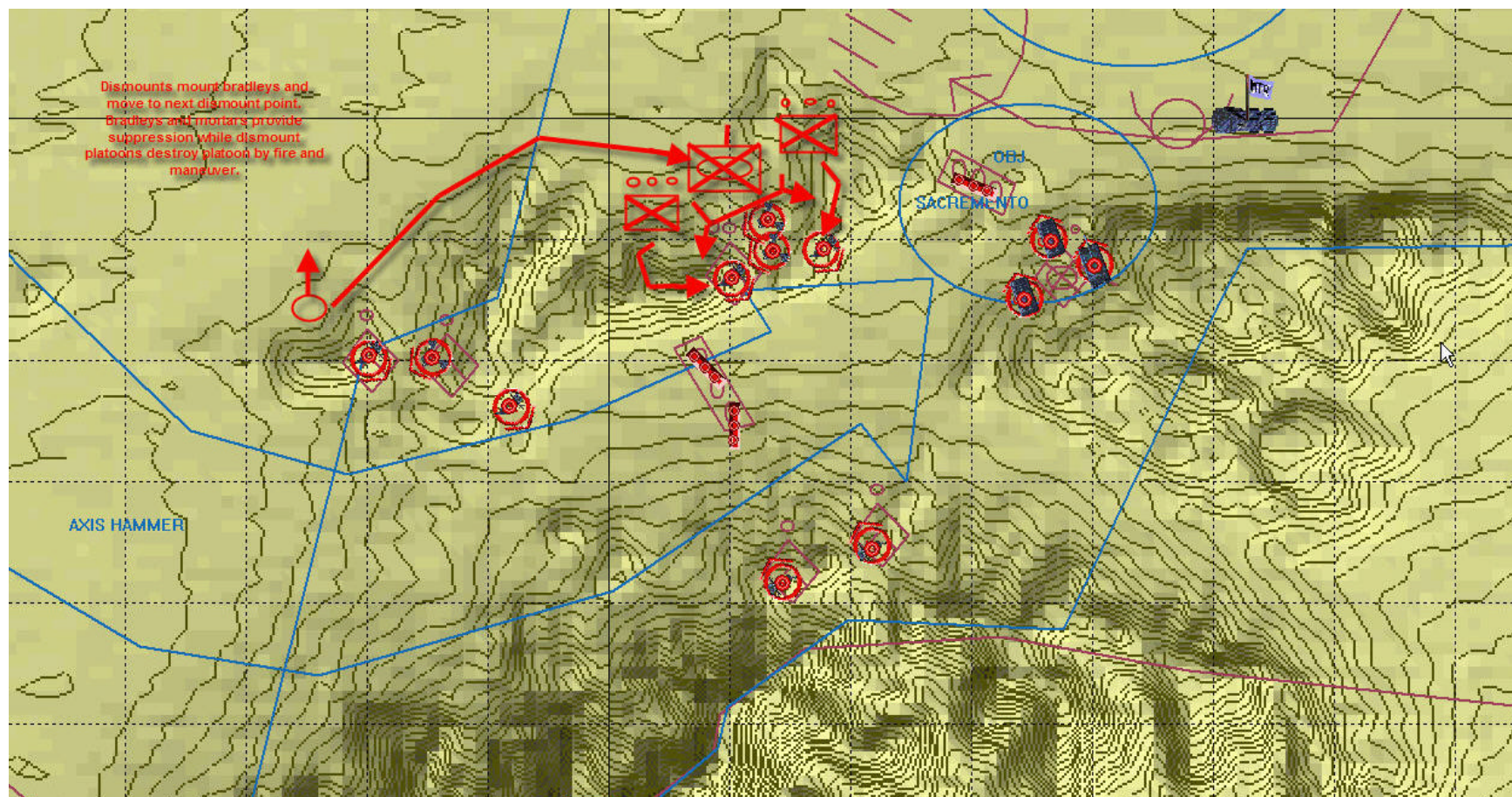
### Phase 3: Destroy rear anti-tank positions

Now the objective is to destroy the templated dismantled enemy AT sections over-looking the templated obstacles, to the north and south of the valley.

Again, use Bradleys and mortars to suppress enemy dismount teams before engaging them.





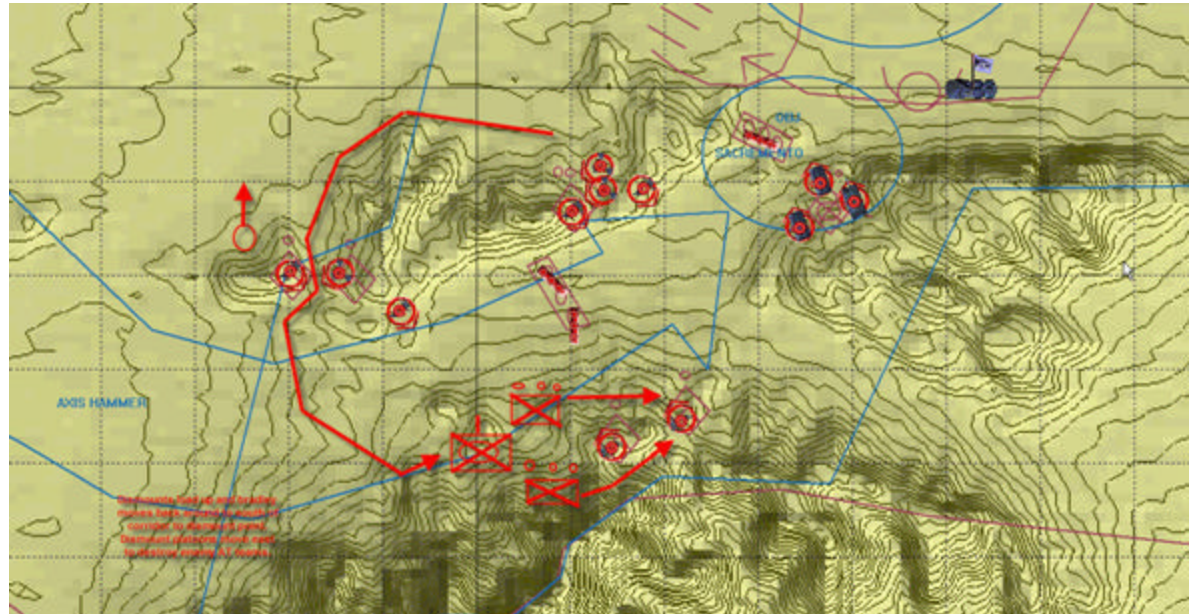


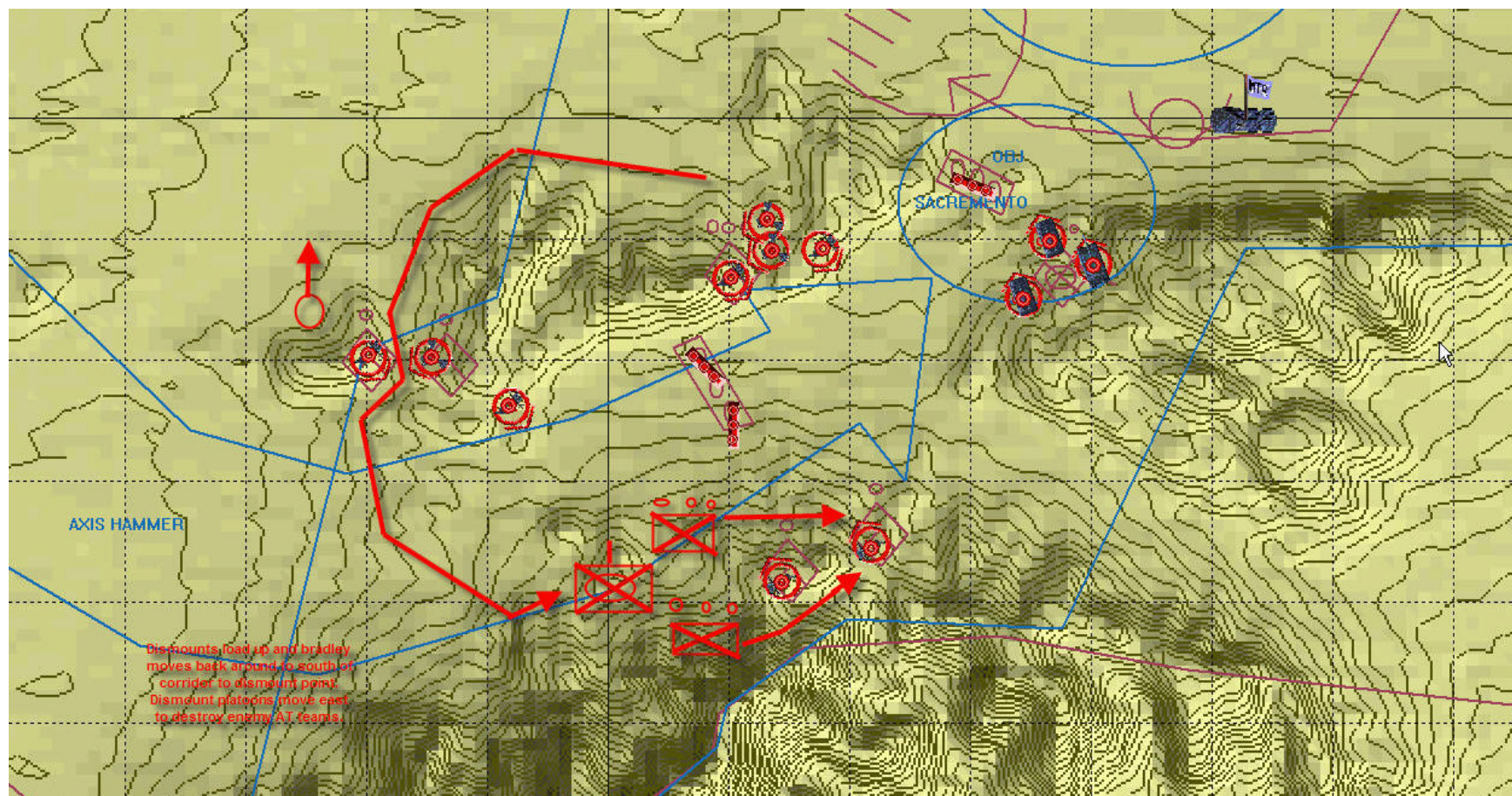


## Phase 4: Destroy second set of anti-tank positions

We wish to clear the enemy along AXIS HAMMER in order to give the task force freedom of maneuver to out-flank the enemy main battle area defensive positions to the north. You must destroy these positions in the lower valley in order to breach the obstacles, an essential task to the accomplishment of your mission.

We load our dismounts up and have our Bradleys move south of the corridor marked in red. Our dismount platoons move east to destroy enemy AT teams.





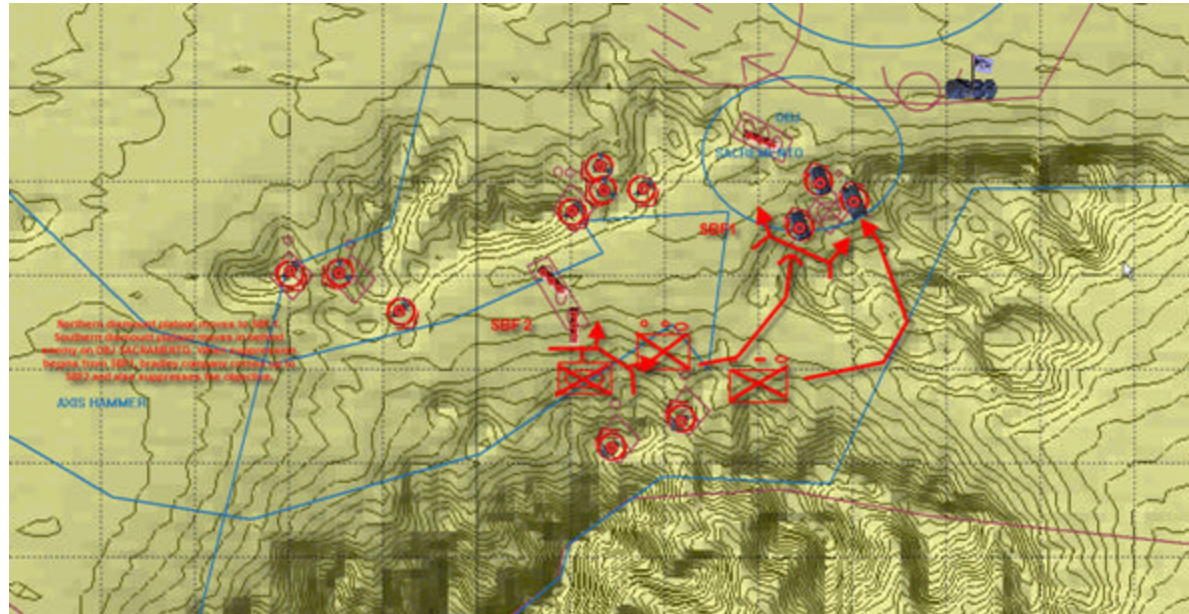


## Phase 5: Destroy armor position in Objective sacramento and breach obstacles

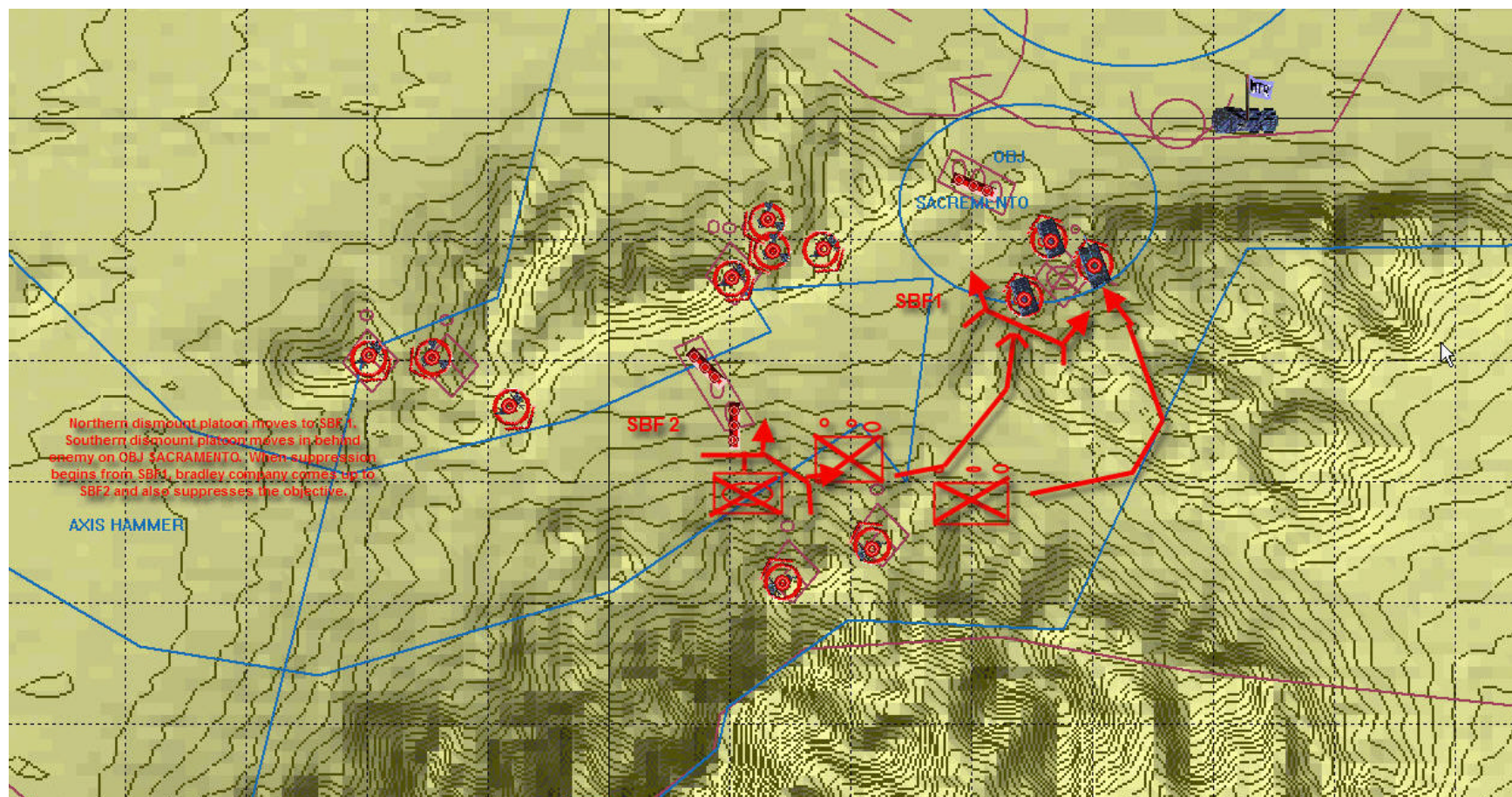
The final objective is to destroy the templated armored vehicles in OBJ SACRAMENTO and breach the templated obstacles in your zone. Your task is to clear enemy along AXIS HAMMER in order to give the task force freedom of maneuver to out-flank the enemy main battle area defensive positions to the north. You must destroy this position and breach the obstacles in order to accomplish your mission.

First move the Northern dismount platoon to SBF 1. Have the Southern dismount platoon move in behind the enemy on OBJ SACRAMENTO.

When suppression begins from SBF1, have the Bradley company come up to SBF2 and also suppress the objective.







## Phase 6

Move the infantry platoons to the SBF sites indicated. Fire smoke from the mortars to protect the engineers breaching the final obstacle belt in the objective if smoke is available.

